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Hands-On GPU Computing with Python Avimanyu Bandyopadhyay, 2019-05-14 Explore GPU enabled programmable environment for machine learning scientific applications and gaming using PuCUDA PyOpenGL and Anaconda Accelerate Key Features Understand effective synchronization strategies for faster processing using GPUs Write parallel processing scripts with PyCuda and PyOpenCL Learn to use the CUDA libraries like CuDNN for deep learning on GPUs Book Description GPUs are proving to be excellent general purpose parallel computing solutions for high performance tasks such as deep learning and scientific computing This book will be your guide to getting started with GPU computing It will start with introducing GPU computing and explain the architecture and programming models for GPUs You will learn by example how to perform GPU programming with Python and you ll look at using integrations such as PyCUDA PyOpenCL CuPy and Numba with Anaconda for various tasks such as machine learning and data mining Going further you will get to grips with GPU work flows management and deployment using modern containerization solutions Toward the end of the book you will get familiar with the principles of distributed computing for training machine learning models and enhancing efficiency and performance By the end of this book you will be able to set up a GPU ecosystem for running complex applications and data models that demand great processing capabilities and be able to efficiently manage memory to compute your application effectively and quickly What you will learn Utilize Python libraries and frameworks for GPU acceleration Set up a GPU enabled programmable machine learning environment on your system with Anaconda Deploy your machine learning system on cloud containers with illustrated examples Explore PyCUDA and PyOpenCL and compare them with platforms such as CUDA OpenCL and ROCm Perform data mining tasks with machine learning models on GPUs Extend your knowledge of GPU computing in scientific applications Who this book is for Data Scientist Machine Learning enthusiasts and professionals who wants to get started with GPU computation and perform the complex tasks with low latency Intermediate knowledge of Python programming is assumed

Cloud Computing, Big Data & Emerging Topics Enzo Rucci, Marcelo Naiouf, Franco Chichizola, Laura De Giusti, 2020-10-23 This book constitutes the revised selected papers of the 8th International Conference on Cloud Computing Big Data Big Data and machine and deep learning The conference was held virtually due to the COVID 19 pandemic

Artificial Intelligence: 101 Things You Must Know Today About Our Future Lasse Rouhiainen, 2018-01-31 Do you wonder what the coming years hold for Artificial Intelligence Discover how technological breakthroughs will change your world Are you worried that AI will steal your job Do you fear you ll get left behind in the data driven marketplace Are you concerned about AI disrupting your life Digital expert speaker and internationally recognized thought leader Lasse Rouhiainen has educated countless future focused crowds in conferences around the world Now he s here to demystify the AI revolution and show you how this inevitable technology will help humankind produce cheaper faster and better than ever Artificial Intelligence 101 Things You Must Know Today About Our Future is a complete introduction to how emergent technologies

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Encyclopedia of Criminal Activities and the Deep Web Khosrow-Pour D.B.A., Mehdi, 2020-02-01 As society continues to rely heavily on technological tools for facilitating business e commerce banking and communication among other applications there has been a significant rise in criminals seeking to exploit these tools for their nefarious gain Countries all over the world are seeing substantial increases in identity theft and cyberattacks as well as illicit transactions including drug trafficking and human trafficking being made through the dark web internet Sex offenders and murderers explore unconventional methods of finding and contacting their victims through Facebook Instagram popular dating sites etc while pedophiles rely on these channels to obtain information and photographs of children which are shared on hidden community sites As criminals continue to harness technological advancements that are outpacing legal and ethical standards law enforcement and government officials are faced with the challenge of devising new and alternative strategies to identify and apprehend criminals to preserve the safety of society The Encyclopedia of Criminal Activities and the Deep Web is a three volume set that includes comprehensive articles covering multidisciplinary research and expert insights provided by hundreds of leading researchers from 30 countries including the United States the United Kingdom Australia New Zealand Germany Finland South Korea Malaysia and more This comprehensive encyclopedia provides the most diverse findings and new methodologies for monitoring and regulating the use of online tools as well as hidden areas of the internet including the deep and dark web Highlighting a wide range of topics such as cyberbullying online hate speech and hacktivism this book will offer strategies for the prediction and prevention of online criminal activity and examine methods for safeguarding internet users and their data from being tracked or stalked Due to the techniques and extensive knowledge discussed in this publication it is an invaluable addition for academic and corporate libraries as well as a critical resource for policy makers law enforcement officials forensic scientists criminologists sociologists victim advocates cybersecurity analysts lawmakers government officials industry professionals academicians researchers and students within this field of study

Hands-On Machine Learning

with Scikit-Learn, Keras, and TensorFlow Aurélien Géron, 2019-09-05 Through a series of recent breakthroughs deep learning has boosted the entire field of machine learning Now even programmers who know close to nothing about this technology can use simple efficient tools to implement programs capable of learning from data This practical book shows you how By using concrete examples minimal theory and two production ready Python frameworks Scikit Learn and TensorFlow author Aurélien Géron helps you gain an intuitive understanding of the concepts and tools for building intelligent systems You'll learn a range of techniques starting with simple linear regression and progressing to deep neural networks With exercises in each chapter to help you apply what you've learned all you need is programming experience to get started Explore the machine learning landscape particularly neural nets Use Scikit Learn to track an example machine learning project end to end Explore several training models including support vector machines decision trees random forests and ensemble methods Use the TensorFlow library to build and train neural nets Dive into neural net architectures including convolutional nets recurrent nets and deep reinforcement learning Learn techniques for training and scaling deep neural nets

Parallel Computing: Technology Trends Ian Foster, Ludek Kucera, Wolfgang E. Nagel, Frans Peters, 2020-03-15 The year 2019 marked four decades of cluster computing a history that began in 1979 when the first cluster systems using Components Off The Shelf COTS became operational This achievement resulted in a rapidly growing interest in affordable parallel computing for solving compute intensive and large scale problems It also directly led to the founding of the ParCo conference series Starting in 1983 the International Conference on Parallel Computing ParCo has long been a leading venue for discussions of important developments applications and future trends in cluster computing parallel computing and high performance computing ParCo2019 held in Prague Czech Republic from 10-13 September 2019 was no exception Its papers invited talks and specialized mini symposia addressed cutting edge topics in computer architectures programming methods for specialized devices such as field programmable gate arrays FPGAs and graphical processing units GPUs innovative applications of parallel computers approaches to reproducibility in parallel computations and other relevant areas This book presents the proceedings of ParCo2019 with the goal of making the many fascinating topics discussed at the meeting accessible to a broader audience The proceedings contains 57 contributions in total all of which have been peer reviewed after their presentation These papers give a wide ranging overview of the current status of research developments and applications in parallel computing

Electronic Design, *Applied Natural Language Processing in the Enterprise* Ankur A. Patel, Ajay Uppili Arasanipalai, 2021-05-12 NLP has exploded in popularity over the last few years But while Google Facebook OpenAI and others continue to release larger language models many teams still struggle with building NLP applications that live up to the hype This hands on guide helps you get up to speed on the latest and most promising trends in NLP With a basic understanding of machine learning and some Python experience you'll learn how to build train and deploy models for real world applications in your organization Authors Ankur Patel and Ajay Uppili Arasanipalai guide you through the process

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