

SYMBOLIC COMPUTATION

David D. McDonald
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Editors

Natural Language Generation Systems



Springer

Natural Language Generation Systems Symbolic Computation

**James G. Shanahan, Yan Qu, Janyce
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Natural Language Generation Systems Symbolic Computation:

Natural Language Generation Systems David D. McDonald, Leonard Bolc, 2012-12-06 Natural language generation is a field within artificial intelligence which looks ahead to the future when machines will communicate complex thoughts to their human users in a natural way Generation systems supply the sophisticated knowledge about natural languages that must come into play when one needs to use wordings that will overpower techniques based only on symbolic string manipulation techniques Topics covered in this volume include discourse theory mechanical translation deliberate writing and revision Natural Language Generation Systems contains contributions by leading researchers in the field Chapters contain details of grammatical treatments and processing seldom reported on outside of full length monographs *Natural Language Generation in Artificial Intelligence and Computational Linguistics* Cecile L. Paris, William R. Swartout, William C. Mann, 2013-03-14 One of the aims of Natural Language Processing is to facilitate the use of computers by allowing their users to communicate in natural language There are two important aspects to person machine communication understanding and generating While natural language understanding has been a major focus of research natural language generation is a relatively new and increasingly active field of research This book presents an overview of the state of the art in natural language generation describing both new results and directions for new research The principal emphasis of natural language generation is not only to facilitate the use of computers but also to develop a computational theory of human language ability In doing so it is a tool for extending clarifying and verifying theories that have been put forth in linguistics psychology and sociology about how people communicate A natural language generator will typically have access to a large body of knowledge from which to select information to present to users as well as number of expressing it Generating a text can thus be seen as a problem of our ways decision making under multiple constraints constraints from the propositional knowledge at hand from the linguistic tools available from the communicative goals and intentions to be achieved from the audience the text is aimed at and from the situation and past discourse Researchers in generation try to identify the factors involved in this process and determine how best to represent the factors and their dependencies Computation of Language Roland Hausser, 2012-12-06 The study of linguistics has been forever changed by the advent of the computer Not only does the machine permit the processing of enormous quantities of text thereby securing a better empirical foundation for conclusions but also since it is a modelling device the machine allows the implementation of theories of grammar and other kinds of language processing Models can have very unexpected properties both good and bad and it is only through extensive tests that the value of a model can be properly assessed The computer revolution has been going on for many years and its importance for linguistics was recognized early on but the more recent spread of personal workstations has made it a reality that can no longer be ignored by anyone in the subject The present essay in particular could never have been written without the aid of the computer I know personally from conversations and consultations with the author over many months how the

book has changed. If he did not have at his command a powerful typesetting program he would not have been able to see how his writing looked and exactly how it had to be revised and amplified. Even more significant for the evolution of the linguistic theory is the easy testing of examples made possible by the implementation of the parser and the computer held lexicon. Indeed the rule set and lexicon grew substantially after the successes of the early implementations created the desire to incorporate more linguistic phenomena.

Encyclopedia of Library and Information Science Allen Kent, 1998-05-15
Automated Discourse Generation to the User Centered Revolution 1970 1995 Artificial Intelligence, Expert Systems & Symbolic Computing E.N. Houstis, J.R. Rice, 1992-11-05 This volume contains papers in the areas of artificial intelligence expert systems symbolic computing and applications to scientific computing. Together they provide an excellent overview of the dynamic state of these closely related fields. They reveal a future where scientific computation will increasingly involve symbolic and artificial intelligence tools as these software systems become more sophisticated, also a future where systems of computational science and engineering will be problem solving environments created with components from numerical analysis computational geometry symbolic computing and artificial intelligence.

Natural Language Generation in Interactive Systems Amanda Stent, Srinivas Bangalore, 2014-06-12 A comprehensive overview of the state of the art in natural language generation for interactive systems with links to resources for further research.

Echnology Assessment in Software Applications Harold F. O'Neil, Jr., Eva Baker, Harold F. O'Neil, 2013-11-05 This volume offers an expansion of ideas presented at a recent conference convened to identify the major strategies and more promising practices for assessing technology. The authors representing government business and university sectors helped to set the boundaries of present technology assessment by offering perspectives from computer science cognitive and military psychology and education. Their work explores both the use of techniques to assess technology and the use of technology to facilitate the assessment process. The book's main purpose is to portray the state of the art in technology assessment and to provide conceptual options to help readers understand the power of technology. Technological innovation will continue to develop its own standards of practice and effectiveness. To the extent that these practices are empirically based, designers, supporters and consumers will be given better information for their decisions.

Empirical Methods in Natural Language Generation Emiel Krahmer, Mariet Theune, 2010-09-09 Natural language generation (NLG) is a subfield of natural language processing (NLP) that is often characterized as the study of automatically converting non linguistic representations e.g. from databases or other knowledge sources into coherent natural language text. In recent years the field has evolved substantially. Perhaps the most important new development is the current emphasis on data oriented methods and empirical evaluation. Progress in related areas such as machine translation dialogue system design and automatic text summarization and the resulting awareness of the importance of language generation, the increasing availability of suitable corpora in recent years and the organization of shared tasks for NLG where different teams of researchers develop and evaluate their algorithms on a shared

held out data set have had a considerable impact on the field and this book offers the first comprehensive overview of recent empirically oriented NLG research

The Handbook of Computational Linguistics and Natural Language

Processing Alexander Clark, Chris Fox, Shalom Lappin, 2013-04-24 This comprehensive reference work provides an overview of the concepts methodologies and applications in computational linguistics and natural language processing NLP Features contributions by the top researchers in the field reflecting the work that is driving the discipline forward Includes an introduction to the major theoretical issues in these fields as well as the central engineering applications that the work has produced Presents the major developments in an accessible way explaining the close connection between scientific understanding of the computational properties of natural language and the creation of effective language technologies Serves as an invaluable state of the art reference source for computational linguists and software engineers developing NLP applications in industrial research and development labs of software companies

An Introduction to Default Logic Philippe Besnard, 2013-04-17 This book is written for those who are interested in a formalization of human reasoning especially in order to build intelligent computer systems Thus it is mainly designed for the Artificial Intelligence community both students and researchers although it can be useful for people working in related fields like cognitive psychology The major theme is not Artificial Intelligence applications although these are discussed throughout in sketch form Rather the book places a heavy emphasis on the formal development of default logic results and problems Default logic provides a formalism for an important part of human reasoning Default logic is specifically concerned with common sense reasoning which has recently been recognized in the Artificial Intelligence literature to be of fundamental importance for knowledge representation Previously formalized reasoning systems failed in real world environments though succeeding with an acceptable ratio in well defined environments This situation enabled empirical explorations and the design of systems without theoretical justification In particular they could not be compared since there was no basis to judge their respective merits Default logic turned out to be very fruitful by proving the correctness of some of them We hope that this book will initiate other successful developments in default logic

Logic Grammars Harvey Abramson, Veronica Dahl, 2012-12-06 Logic grammars have found wide application both in natural language processing and in formal applications such as compiler writing This book introduces the main concepts involving natural and formal language processing in logic programming and discusses typical problems which the reader may encounter proposing various methods for solving them The basic material is presented in depth advanced material involving new logic grammar formalisms and applications is presented with a view towards breadth Major sections of the book include grammars for formal language and linguistic research writing a simple logic grammar different types of logic grammars applications and logic grammars and concurrency This book is intended for those interested in logic programming artificial intelligence computational linguistics Fifth Generation computing formal languages and compiling techniques It may be read profitably by upper level undergraduates post graduate students and active researchers on the

above named areas Some familiarity with Prolog and logic programming would be helpful the authors however briefly describe Prolog and its relation to logic grammars After reading Logic Grammars the reader will be able to cope with the ever increasing literature of this new and exciting field

Qualitative Process Theory Using Linguistic Variables Bruce D'Ambrosio,2012-12-06 8 5 Summary In this chapter we have identified three basic patterns of influences that lead to ambiguity in the QP analysis of the basic active furnace state We have then shown how modification of these patterns by adding equilibrium values and sensitivity annotations on influence arcs could permit resolution of the ambiguities Finally we have described in detail the extensions needed to the basic influence resolution algorithm in QP theory to operate on these extended descriptions We have also shown that the modified influence resolution algorithm corrects an error in Forbus original method for combining influences We have then presented an extended example in which introduction of equilibrium assumptions eliminates all ambiguity in the influence resolution deduction In the next chapter we extend these techniques further by developing a qualitative perturbation analysis technique that permits us to answer what if control questions then we extend this technique to obtain quantitative as well as qualitative effects of hypothetical control actions 8

Catalogue of Artificial Intelligence Techniques Alan Smaill,Alan Bundy,2012-12-06 The purpose of the Catalogue of Artificial Intelligence Techniques is to promote interaction between members of the AI community It does this by announcing the existence of AI techniques and acting as a pointer into the literature Thus the AI community will have access to a common extensional definition of the field which will promote a common terminology discourage the reinvention of wheels and act as a clearing house for ideas and algorithms The catalogue is a reference work providing a quick guide to the AI techniques available for different jobs It is not intended to be a textbook like the Artificial Intelligence Handbook Intentionally it only provides a brief description of each technique with no extended discussion of its historical origin or how it has been used in particular AI programs The original version of the catalogue was hastily built in 1983 as part of the UK SERC DoI IKBS Architecture Study It was adopted by the UK Alvey Programme and during the life of the programme was both circulated to Alvey grant holders in hard copy form and maintained as an on line document A version designed for the international community was published as a paperback by Springer Verlag All these versions have undergone constant revision and refinement Springer Verlag has agreed to reprint the catalogue at frequent intervals in order to keep it up to date and this is the third edition of their paperback version

Collection Management in Sci-Tech Libraries Ellis Mount,2019-12-05 This book first published in 1989 covers all aspects of sci tech collection management It analyses the planning careful use of budgets and wise selections required to build a suitable collection

Computing Attitude and Affect in Text: Theory and Applications James G. Shanahan,Yan Qu,Janyce Wiebe,2005-11-22 Human Language Technology HLT and Natural Language Processing NLP systems have typically focused on the factual aspect of content analysis Other aspects including pragmatics opinion and style have received much less attention However to achieve an adequate understanding of a text these aspects

cannot be ignored The chapters in this book address the aspect of subjective opinion which includes identifying different points of view identifying different emotive dimensions and classifying text by opinion Various conceptual models and computational methods are presented The models explored in this book include the following distinguishing attitudes from simple factual assertions distinguishing between the author's reports from reports of other people's opinions and distinguishing between explicitly and implicitly stated attitudes In addition many applications are described that promise to benefit from the ability to understand attitudes and affect including indexing and retrieval of documents by opinion automatic question answering about opinions analysis of sentiment in the media and in discussion groups about consumer products political issues etc brand and reputation management discovering and predicting consumer and voting trends analyzing client discourse in therapy and counseling determining relations between scientific texts by finding reasons for citations generating more appropriate texts and making agents more believable and creating writers aids The studies reported here are carried out on different languages such as English French Japanese and Portuguese Difficult challenges remain however It can be argued that analyzing attitude and affect in text is an NLP complete problem *User Models in Dialog Systems*

Alfred Kobsa,Wolfgang Wahlster,2012-12-06 User models have recently attracted much research interest in the field of artificial intelligence dialog systems It has become evident that flexible user oriented dialog behavior of such systems can be achieved only if the system has access to a model of the user containing assumptions about his/her background knowledge as well as his/her goals and plans in consulting the system Research in the field of user models investigates how such assumptions can be automatically created represented and exploited by the system in the course of an on line interaction with the user The communication medium in this interaction need not necessarily be a natural language such as English or German Formal interaction languages are also permitted The emphasis is placed on systems with natural language input and output however A dozen major and several more minor user modeling systems have been designed and implemented in the last decade mostly in the context of natural language dialog systems The goal of UM86 the first international workshop on user modeling was to bring together the researchers working on these projects so that results could be discussed and analyzed and hopefully general insights be found that could prove useful for future research The meeting took place in Maria Laach a small village some 40 miles south of Bonn West Germany 25 prominent researchers were invited to participate

AI Magazine ,1997 **Uncertainty and Vagueness in Knowledge Based Systems** Rudolf Kruse,Erhard Schewecke,Jochen Heinsohn,2012-12-06 The primary aim of this monograph is to provide a formal framework for the representation and management of uncertainty and vagueness in the field of artificial intelligence It puts particular emphasis on a thorough analysis of these phenomena and on the development of sound mathematical modeling approaches Beyond this theoretical basis the scope of the book includes also implementational aspects and a valuation of existing models and systems The fundamental ambition of this book is to show that vagueness and uncertainty can be handled adequately by using

measure theoretic methods The presentation of applicable knowledge representation formalisms and reasoning algorithms substantiates the claim that efficiency requirements do not necessarily require renunciation of an uncompromising mathematical modeling These results are used to evaluate systems based on probabilistic methods as well as on non standard concepts such as certainty factors fuzzy sets or belief functions The book is intended to be self contained and addresses researchers and practitioners in the field of knowledge based systems It is in particular suitable as a textbook for graduate level students in AI operations research and applied probability A solid mathematical background is necessary for reading this book Essential parts of the material have been the subject of courses given by the first author for students of computer science and mathematics held since 1984 at the University in Braunschweig Adaptive Semantics Visualization Kawa Nazemi, 2016-03-22 This book introduces a novel approach for intelligent visualizations that adapts the different visual variables and data processing to human behavior and given tasks Thereby a number of new algorithms and methods are introduced to satisfy the human need of information and knowledge and enable a usable and attractive way of information acquisition Each method and algorithm is illustrated in a replicable way to enable the reproduction of the entire SemaVis system or parts of it The introduced evaluation is scientifically well designed and performed with more than enough participants to validate the benefits of the methods Beside the introduced new approaches and algorithms readers may find a sophisticated literature review in Information Visualization and Visual Analytics Semantics and information extraction and intelligent and adaptive systems This book is based on an awarded and distinguished doctoral thesis in computer science

Strategic Computing ,1983

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