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Advanced Concepts for Intelligent Vision Systems Jaques Blanc-Talon, Wilfried Philips, Dan Popescu, Paul Scheunders, Pavel Zemcik, 2012-09-02 This book constitutes the thoroughly refereed proceedings of the 14th International Conference on Advanced Concepts for Intelligent Vision Systems ACIVS 2012 held in Brno Czech Republic in September 2012 The 46 revised full papers were carefully selected from 81 submissions and deal with image analysis and computer vision with a focus on detection recognition tracking and identification Architecture of Computing Systems - ARCS 2012 Andreas Herkersdorf, Kay Römer, Uwe Brinkschulte, 2012-02-09 This book constitutes the refereed proceedings of the 25th International Conference on Architecture of Computing Systems ARCS 2012 held in Munich Germany in February March 2012 The 20 revised full papers presented in 7 technical sessions were carefully reviewed and selected from 65 submissions The papers are organized in topical sections on robustness and fault tolerance power aware processing parallel processing processor cores optimization and communication and memory **OpenMP: Balancing Productivity and Performance** Portability Yonghong Yan, Michael Klemm, Bronis R. de Supinski, Erik Saule, Jannis Klinkenberg, Swaroop Pophale, 2025-10-30 This book constitutes the refereed proceedings of the 21st International Workshop on OpenMP IWOMP 2025 in Charlotte NC USA during October 1 October 3 2025 The 14 full papers included in this book were carefully reviewed and selected from 19 submissions They were organized in topical sections as follows New Directions Communication and I O New Directions Handling New Constraints and Devices New Performance and Correctness Tooling Advanced Capability Evaluation and New Directions Programming Advances High Performance Computing for Computational Science -- VECPAR 2010 José M. Laginha M. Palma, Michel Daydé, Osni Margues, Joao Correia Lopes, 2011-02-18 This book constitutes the thoroughly refereed post conference proceedings of the 9th International Conference on High Performance Computing for Computational Science VECPAR 2010 held in Berkeley CA USA in June 2010 The 34 revised full papers presented together with five invited contributions were carefully selected during two rounds of reviewing and revision The papers are organized in topical sections on linear algebra and solvers on emerging architectures large scale simulations parallel and distributed computing numerical algorithms Complete Computer Hardware Only, **GPU Pro 2** Wolfgang Engel, 2016-04-19 This book focuses on advanced rendering techniques that run on the DirectX and or OpenGL run time with any shader language available It includes articles on the latest and greatest techniques in real time rendering including MLAA adaptive volumetric shadow maps light propagation volumes wrinkle animations and much more The book emphasizes te Computer Vision, Imaging and Computer Graphics - Theory and Applications Gabriela Csurka, Martin Kraus, Robert S. Laramee, Paul Richard, José Braz, 2013-05-14 This book constitutes the refereed proceedings of the International Conference VISIGRAPP 2012 the Joint Conference on Computer Vision Theory and Applications VISAPP on Computer Graphics Theory and Applications GRAPP and on Information Visualization Theory and Applications IVAPP held in Rome Italy in February 2012

The 28 revised full papers presented together with one invited paper were carefully reviewed and selected from 483 submissions. The papers are organized in topical sections on computer graphics theory and applications information visualization theory and applications computer vision theory and applications. Languages and Compilers for Parallel Computing Sanjay Rajopadhye, Michelle Mills Strout, 2013-01-18 This book constitutes the thoroughly refereed post conference proceedings of the 24th International Workshop on Languages and Compilers for Parallel Computing LCPC 2011 held in Fort Collins CO USA in September 2011 The 19 revised full papers presented and 19 poster papers were carefully reviewed and selected from 52 submissions. The scope of the workshop spans the theoretical and practical aspects of parallel and high performance computing and targets parallel platforms including concurrent multithreaded multicore accelerator multiprocessor and cluster systems. Computer Vision Systems Ming Liu, Haoyao Chen, Markus Vincze, 2017-10-10 This book constitutes the refereed proceedings of the 11th International Conference on Computer Vision Systems ICVS 2017 held in Shenzhen China in July 2017 The 61 papers presented were carefully reviewed and selected from 92 submissions. The papers are organized in topical sections on visual control visual navigation visual inspection image processing human robot interaction stereo system image retrieval visual detection visual recognition system design and 3D vision fusion

OpenSHMEM and Related Technologies. Experiences, Implementations, and Technologies Manjunath Gorentla Venkata, Pavel Shamis, Neena Imam, M. Graham Lopez, 2015-12-08 This book constitutes the proceedings of the Second OpenSHMEM Workshop held in Annapolis MD USA in August 2015 The 12 technical papers and one short position papers presented in this book were carefully reviewed and selected from 17 submissions. The topics of the workshop included extensions to the OpenSHMEM API implementation of the API for current and emerging architectures tools to debug and profile OpenSHMEM programs experience porting applications to the OpenSHMEM programming model and changes to the OpenSHMEM specification to address the needs of programming exascale systems **Parallel Genetic Algorithms for** Financial Pattern Discovery Using GPUs João Baúto, Rui Neves, Nuno Horta, 2018-02-03 This Brief presents a study of SAX GA an algorithm to optimize market trading strategies to understand how the sequential implementation of SAX GA and genetic operators work to optimize possible solutions This study is later used as the baseline for the development of parallel techniques capable of exploring the identified points of parallelism that simply focus on accelerating the heavy duty fitness function to a full GPU accelerated GA **GPU Pro 360 Guide to Rendering** Wolfgang Engel, 2018-04-27 Wolfgang Engel s GPU Pro 360 Guide to Rendering gathers all the cutting edge information from his previous seven GPU Pro volumes into a convenient single source anthology that covers real time rendering This volume is complete with 32 articles by leading programmers that focus on the ability of graphics processing units to process and generate rendering in exciting ways GPU Pro 360 Guide to Rendering is comprised of ready to use ideas and efficient procedures that can help solve many rendering programming challenges that may arise Key Features Presents tips and tricks on real time rendering of special effects and

visualization data on common consumer software platforms such as PCs video consoles and mobile devices Covers specific challenges involved in creating games on various platforms Explores the latest developments in the rapidly evolving field of real time rendering Takes a practical approach that helps graphics programmers solve their daily challenges Performance Computing Systems. Performance Modeling, Benchmarking, and Simulation Stephen Jarvis, Steven Wright, Simon Hammond, 2017-12-22 This book constitutes the refereed proceedings papers from the 8th International Workshop on Performance Modeling Benchmarking and Simulation of High Performance Computing Systems PMBS 2017 held in Denver Colorado USA in November 2017 The 10 full papers and 3 short papers included in this volume were carefully reviewed and selected from 36 submissions. They were organized in topical sections named performance evaluation and analysis performance modeling and simulation and short papers Design and Architectures for Digital Signal Processing Gustavo Ruiz, Juan A. Michell, 2013-01-16 Digital signal processing DSP covers a wide range of applications in which the implementation of high performance systems to meet stringent requirements and performance constraints is receiving increasing attention both in the industrial and academic contexts Conceived to be available to a wide audience the aim of this book is to provide students researchers engineers and the industrial community with a guide to the latest advances in emerging issues in the design and implementation of DSP systems for application specific circuits and programmable devices The book is divided into different sections including real time audio applications optical signal processing image and video processing and advanced architectures and implementations It will enable early stage researchers and developers to deal with the important gap in knowledge in the transition from algorithm specification to the design of architectures for VLSI Advances in Visual Computing George Bebis, Zhaozheng Yin, Edward Kim, Jan Bender, Kartic Subr, Bum implementations Chul Kwon, Jian Zhao, Denis Kalkofen, George Baciu, 2020-12-11 This two volume set of LNCS 12509 and 12510 constitutes the refereed proceedings of the 15th International Symposium on Visual Computing ISVC 2020 which was supposed to be held in San Diego CA USA in October 2020 took place virtually instead due to the COVID 19 pandemic The 118 papers presented in these volumes were carefully reviewed and selected from 175 submissions. The papers are organized into the following topical sections Part I deep learning segmentation visualization video analysis and event recognition ST computational bioimaging applications biometrics motion and tracking computer graphics virtual reality and ST computer vision advances in geo spatial applications and remote sensing Part II object recognition detection categorization 3D reconstruction medical image analysis vision for robotics statistical pattern recognition posters Distributed Texture Memory in a Multi-GPU Environment Adam Thomas Moerschell, 2007 Computational Modeling of Objects Presented in Images. Fundamentals, Methods, and Applications Reneta P. Barneva, Valentin E. Brimkov, João Manuel R.S. Tavares, 2017-03-09 This book constitutes the refereed post conference proceedings of the 5th International Conference on Computational Modeling of Objects Presented in Images CompIMAGE 2016 held in Niagara Falls NY USA in September 2016 The 18 revised

full papers presented together with 1 invited paper were carefully reviewed and selected from 30 submissions The papers cover the following topics theoretical contributions and application driven contributions OpenSHMEM and Related Technologies. OpenSHMEM in the Era of Extreme Heterogeneity Swaroop Pophale, Neena Imam, Ferrol Aderholdt, Manjunath Gorentla Venkata, 2019-03-18 This book constitutes the proceedings of the 5th OpenSHMEM Workshop held in Baltimore MD USA in August 2018 The 14 full papers presented in this book were carefully reviewed and selected for inclusion in this volume The papers discuss a variety of ideas for extending the OpenSHMEM specification and discuss a variety of concepts including interesting use of OpenSHMEM in HOOVER a distributed flexible and scalable streaming graph processor and scaling OpenSHMEM to handle massively parallel processor arrays The papers are organized in the following topical sections OpenSHMEM library extensions and implementations OpenSHMEM use and applications and OpenSHMEM simulators tools New Trends in Databases and Information Systems Barbara Catania, Tania Cerquitelli, Silvia Chiusano, Giovanna Guerrini, Mirko Kämpf, Alfons Kemper, Boris Novikov, Themis Palpanas, Jaroslav Pokorný, Athena Vakali, 2013-08-17 This book reports on state of art research and applications in the field of databases and information systems It includes both fourteen selected short contributions presented at the East European Conference on Advances in Databases and Information Systems ADBIS 2013 September 1 4 Genova Italy and twenty six papers from ADBIS 2013 satellite events The short contributions from the main conference are collected in the first part of the book which covers a wide range of topics like data management similarity searches spatio temporal and social network data data mining data warehousing and data management on novel architectures such as graphics processing units parallel database management systems cloud and MapReduce environments In contrast the contributions from the satellite events are organized in five different parts according to their respective ADBIS satellite event BiDaTA 2013 Special Session on Big Data New Trends and Applications GID 2013 The Second International Workshop on GPUs in Databases OAIS 2013 The Second International Workshop on Ontologies Meet Advanced Information Systems SoBI 2013 The First International Workshop on Social Business Intelligence Integrating Social Content in Decision Making and last but not least the Doctoral Consortium a forum for Ph D students The book which addresses academics and professionals alike provides the readers with a comprehensive and timely overview of new trends in database and information systems research and promotes new ideas and collaborations among the different research communities of the eastern European countries and the rest of the world Driving Scientific and Engineering Discoveries Through the Integration of Experiment, Big Data, and Modeling and Simulation Jeffrey Nichols, Arthur 'Barney' Maccabe, James Nutaro, Swaroop Pophale, Pravallika Devineni, Theresa Ahearn, Becky Verastegui, 2022-03-09 This book constitutes the revised selected papers of the 21st Smoky Mountains Computational Sciences and Engineering Conference SMC 2021 held in Oak Ridge TN USA in October 2021 The 33 full papers and 3 short papers presented were carefully reviewed and selected from a total of 88 submissions. The papers are organized in topical

sections of computational applications converged HPC and artificial intelligence advanced computing applications use cases that combine multiple aspects of data and modeling advanced computing systems and software connecting instruments from edge to supercomputers deploying advanced computing platforms on the road to a converged ecosystem scientific data challenges The conference was held virtually due to the COVID 19 pandemic

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